



Financial Report for 2017

The reporting period starts on **January 1, 2017** and ends on **December 31, 2017**. Accrued expenses for work that has been done in 2017 but where the invoices were received in 2018 were included. The currency of all items is Euro (€).

Balance sheet

Account balance on January 1, 2017	45'370.00
Account balance on December 31 2017 (incl. QGIS-IT)	63'123.43
Accrued expenses (deferrals) made in 2018 for work done in 2017	10'595.26
Account balance QGIS-IT (included in main account balance)	906.00

Income:

Sponsoring payments	64'206.05
PayPal donations (excl. sponsorships and QGIS-IT income)	20'984.13
Direct donations to bank account (wire transfer)	10'183.52
Dedicated contributions for QGIS bug fixing	7'800.00
Dedicated contributions to QGIS dev meetings	6'269.25
QGIS training certificates	1'120.00
Liquidation of old bank account still run by Swiss QGIS user group	444.80
QGIS Shop income	147.52
QGIS books royalty scheme (Packt Publishing)	89.68
Paypal test payment	0.17
QGIS-IT membership fees	465.00
Total Income	111'710.12

Expenses

Bug fixing and QA (incl. bug tracking queue management)	50'966.62
Expenses developer meetings	9'075.67
Infrastructure Expenses (incl. benchmarks QGIS Server)	1'899.46
QGIS grants program (incl. payment from 2016)	34'800.00
QGIS documentation (processing)	4'000.00
Cost around logo, trademark and trade registry	2'937.90
Bank account and transfer fees	272.30
QGIS-IT expenses	600.00
Total Expenses	104'551.95

Additional details and remarks

Donations

Donations were contributed through wire transfer and PayPal. European donors should preferably pay through wire transfer (SEPA transaction (single euro payment area)) to our bank account, because these transactions are usually cheaper for QGIS.ORG (less transfer fees involved compared to PayPal). PayPal is more convenient for countries not participating in SEPA, but PayPal fees are considerably higher than SEPA payments. If you need a written confirmation of your donation, please specify accordingly in the payment instructions, along with your full address and your email contact.

Sponsorships

In the reporting period we received the following sponsorships:

- **Gold sponsorships:**
 - Land Vorarlberg, Landesvermessungsamt Feldkirch, Austria
 - QGIS user group Switzerland
- **Silver sponsorships:**
 - Aero Asahi Corporation, Japan
 - ARTOGIS a/s, Denmark
 - Office of Public Works, Flood Risk Management Data Management Section, Ireland
 - QGIS user group Germany
 - QGIS user group Denmark
 - WIGeoGIS, Vienna, Austria
- **Bronze sponsorships:**
 - 2D3D.GIS, La Rochelle, France
 - Ager Technology, Logrono, Spain
 - Alta ehf, Reykjavik, Iceland
 - Asociación Geoinnova, Valencia, Spain
 - Automatic Knowledge, England
 - BGEO OPEN GIS, SL, Granollers, Spain
 - CADAGEO, Paris, France
 - Cawdor Forestry, Nairn, Scotland
 - Chartwell Consultants, Vancouver, Canada
 - City of Canning, Western Australia, Australia
 - Datenbankgesellschaft mbH, Falkensee, Germany
 - Dr. Claas Leiner, Kassel, Germany
 - Dr. Kerth + Lampe Geo-Info, Detmold, Germany
 - FORNAT AG, Zurich, Switzerland
 - G.A.I.A. mbH, Lamsheim, Germany
 - GAIA3D INC, Daejeon, South Korea
 - Gemeente Gouda, Netherlands
 - Geodätische Software, Entwicklung u. Support, Andreas Hellinge, Ennigerloh, Germany

- Geographica, Sevilla, Spain
- Gis3W di Lorenzetti Walter, Montecatini Terme, Italy
- GIS Support Sp. z o.o., Lublin, Poland
- IB Kauppert, Karlsruhe, Germany
- Infracan Engineering Services Pvt. Ltd., India
- Integrate Sustainability Pty Ltd, Ravenswood, Western Australia, Australia
- LandPlan OS GmbH, Osnabrück, Germany
- Lutra Consulting, Burgess Hill, England
- MappingGIS, Valladolid, Spain
- Mapzen, New York, USA
- MHTC Limited, Coventry, England
- Mierune, Sapporo, Japan
- Open Geo Groep, Utrecht, Netherlands
- OSGeo Japan, Yokohama, Japan
- QGIS user group Brazil, São Paulo, Brazil
- QGIS user group Sweden, Linköping, Sweden
- QTibia Engineering SRL, Ramnicu Valcea, Romania
- Royal Borough of Windsor and Maidenhead, England
- SARL 2D3D.GIS, La Rochelle, France
- Septima P/S, Copenhagen, Denmark
- SolarGIS S.R.O., Bratislava, Slovak Republic
- SOLTIG - Soluciones en Tecnologías de Información Geográfica, San Jose, Costa Rica
- Terrelogiche SRL, Campiglia Marittima, Italy
- Trage Wegen, Gent, Belgium
- Urbsol, Ashfield, Western Australia, Australia
- Vortex Energy Deutschland, Kassel, Germany
- Wagner-IT, Emmendingen, Germany
- Wheregroup GmbH + Co KG, Bonn, Germany
- **Additional contributions**
 - Ballerup community, Denmark, dedicated contribution for bug fixing
 - FOSSGIS e.V., Germany, Contribution to Essen developer meeting
 - OSGeo, USA, Contribution to Nodebo developer meeting
 - QGIS user group germany, Donations from members for QGIS 3 development

Expenses bug fixing

These expenses have been spent for bug fixing and quality assurance during the bug fixing period of the QGIS releases 2.18 and 3.0. The QGIS core developers Alessandro Pasotti, Alex Bruy, Even Rouault (Spatialys), Jürgen Fischer (Norbit), Marco Hugentobler and Sandro Mani (Sourcepole), Matthias Kuhn, Denis Rouzaud and David Signer (OpenGIS), Martin Dobias (Lutra Consulting), Nyall Dawson (North Road) and Sandro Santilli each spent several days for each release to improve the quality of the release version. Giovanni Manghi spent countless hours for managing the bug queue and trying to reproduce bugs and issues.

Expenses QGIS grants

Each year there is a call for participation in the QGIS grants program. Developers and other contributors can submit proposal for the enhancement of QGIS and its infrastructure. Voting

members decide which proposals can be accepted with the available funds. In 2017 the following developers and contributors could be funded:

- Alex Bruy and Matteo Ghetta: "Processing documentation framework"
- Jürgen Fischer (Norbit): "OSGeo4W modifications for QGIS 3.0"
- Martin Dobias (Lutra Consulting): "QGIS 3D initial framework"
- Nyall Dawson (North-Road Consulting): "Add Consistency to UI Controls" and "Extend Unit Test Coverage for Geometry Classes"
- Oslandia: "Improve deep relations with PostgreSQL editing" and "Refactoring and bug fixing QGIS server"
- René Luc d'Hont (3Liz): "QGIS Server Refactoring"

Expenses developer meetings

These expenses include hotel, travel and food expenses during the 18th QGIS developer meeting in May in Essen, Germany and the third QGIS user conference and 19th developer meeting, in August in Nødebo, Denmark. Note that many QGIS developers did not apply for refund of their travel expenses or were funded by their employers.

Infrastructure expenses

This includes expenses for web server infrastructure and a wordpress hosting fee for our QGIS.ORG blog. In addition, work by Camptocamp for QGIS server benchmarking is included in this section.

QGIS training certificates

This is a new section of income. Approved trainers who offer QGIS courses (worldwide) can purchase official QGIS.ORG certificates (€ 20.- per certificate). QGIS.ORG verifies that the trainers are competent for training and keeps a registry of trainers and course attendees who successfully received training certificates.

Special thanks

We'd like to thank all donors and sponsors! Without your contributions we wouldn't be able to support the QGIS core developers, with their travel costs and we wouldn't be able to organize paid bug fixing, QGIS grants and QA for each QGIS release! Besides voluntary unpaid work, donations and sponsorships. a major driver of QGIS development is paid feature development, not handled through QGIS.ORG, but directly between companies with QGIS developers and organizations and companies willing to invest into new QGIS features. A special "thank you" goes to developers and contributors who do voluntary work in their leisure time and to organizations who help QGIS by investing into companies who improve QGIS with new features.

Audited and approved by Andreas Voigt (QGIS user group Germany) and Andreas Vonlaufen (QGIS user group Switzerland) on 13 March 2018.

Approved by the AGM 2018 on 28 March 2018

Grüt, Switzerland, February 12, 2018
Andreas Neumann, Treasurer QGIS project